

Working with others Version Control Part II

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Working with others||1/23

Outline

- Recap
- Workflows
- Merge requests

Recap part 1

Glossary

- repository/repo: a project under version control
- diff: a set of changes between two files or versions of files
- commit: a saved "box of diffs" in the repo, or snapshot of the repo at a given time
- working tree: a project as it currently looks like on disk (i.e. what you see with 1s or in your editor)
- index: the "staging area" or box of diffs

The building blocks: diffs



A simple diff

- Shows differences between individual lines
- Lines beginning with "-" have been removed
- Lines beginning with "+" have been added
- Changed lines are shown as removal plus addition

Add diffs to a staging area



Add diffs to stage



Commit changes to the repository





Commit changes to the repository

Sync with other people's repositories



Sync local and remote repositories

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The basic commands

- \$ git status
- \$ git add <file>
- \$ git commit
- \$ git log
- \$ git checkout -b <branch> # Checkout a new branch
- \$ git merge <branch>

- # Current status of working tree
- # Stage a file
- # Make a commit
- # View history
- - # Merge a branch into this one

Merging

Fixing conflicts

- Conflicts happen when both branches touch the same line(s) in a file
- Conflicts are marked with a diff-like syntax
- To resolve the conflict, just go to the conflicting files and edit them appropriately
- There are lots of tools that can help you with this, e.g. ediff, meld, diff3 <<<<<< HEAD</p>

line changed in branch1

======

line changed in branch2

- >>>>>> merging branch
- Just delete all the special markers and the lines(s) you don't want to keep
- Sometimes you want some combination of both regions just edit the lines to keep what you want
- You can bail out of a merge with git merge --abort

More Recap

Anything else needs covering?

Getting started with Bitbucket

Signing up

- Sign up with York email address to get academic account
- Two steps: sign up for Bitbucket account, and then get a username
 - I know, it's weird

Getting started with Bitbucket

Make a repository on Bitbucket

- Click the big + on the left
- Click "Repository"
- Give it a name and decide if you want it public or private
- Make sure "Include a README" is unticked
- Click "Create repository"

Add the remote repository

- Follow the instructions on Bitbucket:
- # Add the remote
- \$ git remote add origin https://bitbucket.org/<username>/<reponame>.gi
- \$ git push origin master

git commands

git push

- git push: Update remote refs along with associated objects
- Glossary "remote": a version of this repository that is located elsewhere
- Glossary "refs": reference to some git object (normally a branch)
- Glossary: "tracking branch": a local reference to this branch on a remote repo

Getting started with Bitbucket

Getting remote changes

- From the three-dot menu in the top right, click "Add file"
- Name the file "README.md" and some text
- Click "Commit" in the bottom right
- Now we need to get this file in our local version...
- The quick way:
 - \$ git pull

git commands

git pull

- git pull: Fetch from and integrate with another repository or a local branch
- If the branch has a tracking branch (i.e. is linked to some branch on a remote), then git pull does the Right Thing
- Otherwise, specify remote and branch: git pull <remote> <branch>

Ways of working with others

"Mainline"

- Everything straight into master
- Ok for very small teams or Google

Feature branches

- Changes made in separate branches
- Good for teams
- Pull request for merging from your branch into another branch

Fork

- A fork is a copy of a repo
- Good for open source projects without fixed developers
- Pull request for merging from your repo into theirs

Gitflow The whole kit and caboodle



The big kahuna: gitflow

Pull requests

Pull/merge requests are great

- Get a chance for code review
 - Super important!
- Can run tests automatically
 - Tests are great, automatic tests are better
 - Lots of services for running tests automatically
 - Jenkins, Travis, Bitbucket pipelines

Forking

- Fork the example repo:
 - https://bitbucket.org/ZedThree/coding-club-pull-request-tutorial
 - Big plus on the left hand side, at the bottom
- Clone it to your computer
- Run pip3 install --user -r requirements.txt
- Run pytest to check everything works
- Add upstream as a remote
 - You don't have write access to upstream but you can pull changes
- Make a new branch
- Add a file called <your_name>.py, and a test file, test_<your_name>.py
- Add a simple function and test
 - See test_simple_calc.py for example
- Run pytest to check it all still works
- Push to your repo
- Go to upstream and open a pull request
- Review your neighbour's PR

Dealing with problems

Quick and dirty

- Looked at merge conflicts before
- But now trickier problem: conflicts on same branch!
- Can try git pull --rebase
- Will try to rebase your commits on top of the remote ones
- If that goes wrong: git rebase --abort

Dealing with problems

A bit more complicated

- You've started working on master instead of my_branch
- Now you and origin have made lots of commits
- Find the commit where you diverged, then:
- \$ git checkout -b temp_branch
- \$ git checkout master
- \$ git reset --hard <commit>
- \$ git pull
- \$ git merge temp_branch

The universal "get me out of trouble" solution

This will (almost) always get you out of sticky situation

- \$ git checkout -b wip_branch
- \$ git add <changes>
- \$ git commit

- # These first three if necessary
- \$ git checkout <problem branch>
- \$ git checkout -b fix_problem
- <do whatever it was you were trying to do until it works>
- \$ git branch --move <problem branch> <temp name>
- \$ git branch --move fix_probem <problem branch>