

An introduction to Profiling

Physics Coding Club: 09/06/2017

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Overview



- What is meant by profiling?
- Why do we care about profiling?
- How do we do profiling?
 - Specific example using Scalasca
- Hands on session (if interested/working).

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What is profiling?

- Essentially: the process of measuring resource requirements of a program.
- Often "profiling" refers to measuring time (or cycles) used by different sections of code.
- Can also measure memory requirements, I/O, communications etc.

Types of profiling



- Sampling : Interrupt and ask
 - Low overhead



Time



Types of profiling



- Instrument : Insert code to measure
 - Profile summarisation/Tracing
 - More detailed, have to watch out for overhead etc.



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Types of profiling



- Several different types:
- Sampling : Interrupt and ask
- Instrument : Insert code to measure
- Others available (e.g emulation/interception, event based etc.)
- Best choice depends on your aims, often a combination will be helpful.

Why profile?



Generally most common reason is that you want to optimise resource usage of the code

 → Need to know where in the code dominant resource usage lives (i.e. what & where).
 → Need to understand cause of dominant resource usage (e.g. why).



Why profile?



- Generally most common reason is that you want to optimise resource usage of the code
 - Can also be useful for other reasons:
 - Get overview of code path.
 - Look at how resource requirements scale (problem size, number of processors etc.)
 - Relative behaviour of different processes etc.
- Better understanding of the operation of the code → more informed decisions about usage and development.

How to profile?



- Can depend on which resources are of interest and the type of code (language, serial/parallel etc).
- Will briefly discuss *memory profiling* with **valgrind**, serial *cpu profiling* with **gprof**.
- Will have a more detailed demonstration of the *parallel* profilier **scalasca** which gives details of cpu and communication requirements (and possibly more).

Massif (Valgrind) – memory usage



- Massif is a *heap* profiler. It measures how much heap memory your program uses (can also measure the stack usage).
- Compile program with -g to ensure symbols available.
- Run prog as
 - >> valgrind --time-unit=B --tool=massif prog
- Results in file name massif.out.<pid> view with:
 >> ms_print massif.out.<pid>



Massif (Valgrind) – memory usage

• Will produce an ascii graph like

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- Also some more detailed breakdown of where memory allocated.
- See http://valgrind.org/docs/manual/ms-manual.html .

Gprof



- Gprof is a performance analysis tool for capturing numbers of calls and time spent in routines. (note actually two versions of gprof; gnu-gprof and "Berkeley Unix-gprof", little difference).
- First must compile and link with profiling support, using gnu compiler family add '-pg' option to compile+link flags gfortran -g -c myprog.f90 utils.f90 –pg gfortran -o myprog myprog.o utils.o –pg
- Now run program myprog as usual (must exit cleanly).
 Produces gmon.out file.
- Can analyse with

gprof <options> ./myprog gmon.out > report.txt

Gprof



 Can produce a range of different outputs, including a flat profile/table like:

Flat profile:

Each sample counts as 0.01 seconds.

%	cumulative	self		self	total	
time	seconds	seconds	calls	ms/call	ms/call	name
33.34	4 0.02	0.02	7208	0.00	0.00	open
16.67	0.03	0.01	244	0.04	0.12	offtime
16.67	0.04	0.01	8	1.25	1.25	memccpy
16.67	0.05	0.01	7	1.43	1.43	write
16.67	0.06	0.01				mcount
0.00	0.06	0.00	236	0.00	0.00	tzset
0.00	0.06	0.00	192	0.00	0.00	tolower
0.00	0.06	0.00	47	0.00	0.00	strlen

• See https://sourceware.org/binutils/docs/gprof/ .

Scalasca – Requirements



- Scalasca is a parallel profiler capable of measuring time, calls, communication (and other metrics) across a range of hardware (cpus, gpus, "novel" accelerator cards).
- Originally a standalone tool but with v2 now built on scorep instrumentation tool as well as the cube and otf analysis/format libraries.
 - More components to configure and compile.
 - More flexibility and compatibility (scorep underlies a number of different performance analysis tools).
- Often available on HPC systems.

Scalasca – Instrument



- First stage to using Scalasca is to ask it to instrument your code.
- Done by prefixing compiler command with 'scalasca instrument' or 'skin': gfortran file.f90 –o file.o → skin gfortran file.f90 –o file.o
- Can detect if compilation is parallel (MPI/OpenMP), serial, on novel hardware etc.
- End result is just your normal executable.

Scalasca – Run (analyse)



- Now we have an instrumented executable we just need to run it for a (small representative) test case. Use the usual command but prefix with 'scalasca –analyze' or 'scan', e.g. scan mpirun –np 2 ./prog <options>
- Slight delay but then program will run as usual, produces a directory named something like scorep_prog_<np>_sum
- Contains several files including 'profile.cubex', could proceed to view this immediately, but...

Scalasca – Examine (explore)



- At this point raw data recorded. A lot of different things can be done now with this, often a could idea to do a little more analysis with 'scalasca –examine' or 'square': scalasca –examine –s scorep_prog_<np>_sum
- Produces 'summary.cubex'.
- Now can use 'cube' to view + explore the derived data cube scorep_prog_<np>_sum/summary.cubex

Scalasca – Tips



- You've now got enough information to be able to use Scalasca to instrument, record and examine performance data, but some useful further tips.
- Instrumentation can introduce overhead → If the instrumented case is significantly slower than uninstrumented case then this is a worry.
- Can define a filter file which excludes routines matching given regex from instrumentation recording – used with '-f' option to scan (i.e. run time).

Scalasca – Tips



- Reported routine names can be 'mangled' to enable demangling need to build scorep with libbfd support (provided by binutils) – need the libbfd headers. The command scorep-info config-summary reports features enabled or not.
- PAPI support enables recording hardware counters. Use papi_avail to report available counters. To record set the SCOREP_METRIC_PAPI env var, export SCOREP_METRIC_PAPI=PAPI_TOT_INS, PAPI_FP_INS
- Often some limits for how many can record.

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Scalasca – Tips

• To build a good filter file you can use

scorep-score –r scorep_prog_<np>_sum |less To report which routines are responsible for the most recording. This will tell you time per visit/call as well → Filter out those near the top of the list with small time/call.

- Can pass the new filter to scorep-score to get an idea of how much the filter has reduced requirements without rerunning the main program.
- Can derive your own metrics in cube, possible to compare/merge etc. different runs using cube tools.

Resources



- General profiling and gprof : HPC course (<u>http://www-users.york.ac.uk/~mijp1/teaching/4th_year_HPC/lecture_n_otes/Profiling.pdf</u>)
- Archer led training sessions, see <u>https://www.archer.ac.uk/training/</u> for upcoming and past courses (past course material typically available e.g. <u>https://www.archer.ac.uk/training/course-</u> <u>material/2015/06/perfan_durham/</u>).
- Valgrind::massif guidance at <u>http://valgrind.org/docs/manual/ms-manual.html</u>

Scalasca – Demo

#Login to yarcc: EITHER



- wget http://www-users.york.ac.uk/~dd502/scalasca/test.txt
- chmod u+x test.txt ; ./test.txt
- #OR : Get the source code to GS2
- svn checkout svn://svn.code.sf.net/p/gyrokinetics/code/gs2/trunk GS2_TRUNK
- #Setup the modules
- export MODULEPATH=\$MODULEPATH:/opt/yarcc/Modules/physics/
- module purge
- module load gnu/6.3.0 openmpi/2.1.1 hdf5 NetCDF/4.4.1.1 NetCDF-fortran/4.4.4 scalasca
- #Build with instrumentation
- GK_SYSTEM=archer MAKEFLAGS=-IMakefiles make FC="scalasca -instrument mpif90" COMPILER=gnugfortran WITH_EIG= USE_NEW_DIAG= depend
- <as previous with depend \rightarrow -j gs2>
- wget http://www-users.york.ac.uk/~dd502/scalasca/input.in
- scan mpirun -np 2 ./gs2 input.in | tee OUTPUT