

Writing Good Research Software

Peter Hill

Physics Coding Club

- Weekly, one hour informal seminar or two hour practical session
- Open to everyone!
- Upcoming topics:
 - Hands on intro to version control
 - Hands on testing
 - Containers
 - Cloud Computing
 - Project structure

<https://physicscodingclub.github.io/>

What is Research Software?

- Software used to generate, process or analyse results
- Might be enormous 100k lines of complex simulation code
- Might be 100 lines for pulling data off of instrument
- Might be 10 lines to plot results
- Could even be a spreadsheet!

Why is Research Software important?

From a 2014 survey:

- 90% of researchers use research software
- 70% said they couldn't do their research without it

=> Most modern research is impossible without some form of software!

Why is **good** Research Software important?

- It's important to be able to trust the results are correct
- If the results are *possibly* wrong, then the research is suspect
- If the research is suspect, it's not science!

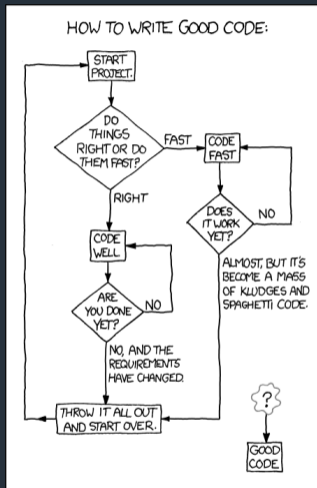
What goes into good research software?

- “Trustable correctness”
- Easy to use
- Easy to maintain
- Portable
- Efficient
- Under version control

Sustainability

“The capacity for software to endure” - Daniel S. Katz

How to write good software



xkcd #844

Why use tests?

All software contains bugs!

- Typos
- Maths errors
 - Wrong equations used?
- Logic errors
 - Code doesn't do what you think it does
- Edge-case errors
 - Unforeseen sets of circumstances

Not just a theoretical concern!

Bugs have real world consequences:

- Software on Mars Climate Observer mixed up metric and imperial measurements
- Bug in Therac-25 radiation therapy machine delivered “massive overdoses of radiation”
- F-22 Raptor aircraft crashed due to software “malfunction”
- Citigroup fined £5m for mistaking real data for test data for 15 years

Tests are vital

- Tests let you prove that the software is correct
- Tests provide trust that the research is correct
- Tests give you confidence to make changes to the code
- Often faster to write tests first

If it doesn't have tests, it's wrong!

Testing software

Types of tests

- **Static analysis:** checking the source code
- **Runtime testing:** checking program is still in a “good state”
- **Unit testing:** checking individual parts of the code are correct
- **System/integrated testing:** checking the program as a whole is correct

Runtime testing

- Most runtime checking can be thought of as either a precondition or a postcondition

Preconditions

- Things that must be true of function inputs:

```
def square_root(number):  
    if number < 0:  
        raise ValueError("Can't take square root of negative number")  
    ...
```

Runtime testing

Postconditions

- Things that must be true of function results:

```
def square_root(number):  
    ...  
    if result < 0:  
        raise ValueError("Result of square root was negative somehow")  
  
    return result
```

Runtime testing

Advantages

- Always there!
- Catch errors and unexpected edge cases early, before they escalate

Disadvantages

- Have to decide if we can carry on or if should we just give up
- Can slow things down

Unit testing

- Catch bugs as soon as possible
 - Preferably during development!
- Test individual components
- Test range of inputs
- If the building blocks are correct, the whole thing is more likely to be correct
- Good test coverage helps you make changes

Unit testing

An example

```
def test_square_root_4():  
    assert square_root(4) == 2  
  
def test_square_root_minus4():  
    with raises(ValueError):  
        square_root(-4)
```


Unit testing

Comparison to known values

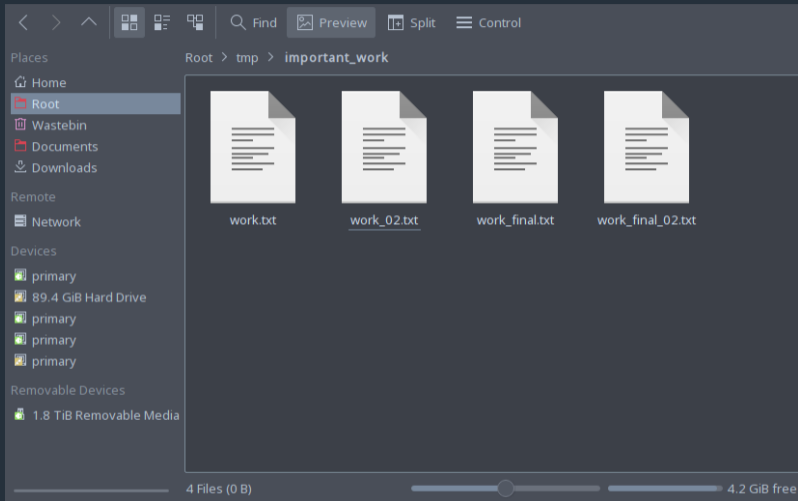
- Best to compare to some analytic or exact result
 - Might be a simpler problem
 - Might be a carefully constructed problem
- Can you compare to a “known good” result?
 - From a different implementation?
 - different algorithm?
 - different software?
 - previous version?
- Can be difficult with scientific software, we might not know the correct answer!

Unit testing

Logic checking

- Does the answer make physical/mathematical sense?
 - Does the molecule have positive mass? Is it travelling slower than the speed of light?
 - Does the particle move in the correct direction under these forces?
 - Is the inverse of the inverse the identity transform?
- Does the answer make programmatic sense?
 - Is the average of a set of numbers less than the maximum value?
 - Does appending a value increase the size of the container?

What is version control?



[ls_this_version_control_meme.jpg](#)

What is version control?

- Version control systems record changes to a file/set of files over time
 - Not just software! This talk is under version control
 - Allows you revert files back to a previous state, compare changes over time, see who last modified something, etc.
- Instead of keeping multiple copies of the same file, normally just store the *differences* (“diffs”) between versions of the files

Why is version control important?

- Tracking versions
 - Know instantly which is the latest version
 - Roll back to previous versions
 - See history of project/file/line
 - Find out when bugs were introduced
 - Maintain/compare different versions
- Coordination between developers
 - Easier to keep track of when changes are made
 - Easier to work on separate features
 - Easier to merge distinct changes from separate developers
 - Easier to resolve conflicts on same features
 - Tracking who made what changes

If it's not under version control, it doesn't exist!

Documentation

- Good documentation makes software easier to use and easier to maintain
- Documentation is for you in six months!
- Everyone hates writing documentation; everyone hates missing documentation
- What counts as documentation?
 - A “README” file
 - An instruction manual
 - A reference manual
 - Code comments
 - Names!
 - Version control commits

Naming things

- Readability counts!
- Help reduce cognitive load required to understand
- Don't needlessly abbreviate
- Don't just type up maths

Example

```
def calcf(r, p):  
    ...
```

```
def calculate_force(position, momentum):  
    ...
```

Resources

- Physics Coding Club!
 - <https://physicscodingclub.github.io/>
- Research Computing Training and Support
 - <https://wiki.york.ac.uk/display/RCTS/Research+Computing+Training+and+Support>
- Research Software Engineering Association
 - <https://rse.ac.uk/events/rse-webinar-series/>
- Software Sustainability Institute
 - <https://software.ac.uk/>
- Working Effectively with Legacy Code by Michael C. Feathers
- Some material in this talk adapted from <https://chryswoods.com/talks>